



7/8 Boys Coach Pitch Division
Season Playing Rules

**AUSTINTOWN COMMUNITY
BASEBALL**

1. Each team will supply 1 umpire. If a team cannot supply an umpire then the other team will supply both umpires.
2. If any call is in question then umpires will confer to a mutual agreement.
3. Only the manager may question an umpire's call.
4. Each batter will get 6 pitches to put the ball in play and continue getting pitches if the last pitch is hit foul.
5. All hit balls must pass the arc to be in play. (the arc is extended from 1st to the 3rd baselines at a distance of 15' from home plate.
6. Balls hit out of the arc and returned back into the arc without player contact, will be considered a foul ball.
7. Youth pitcher must have one foot inside pitching mound circle and may not be ahead of adult pitcher before the ball is pitched.
8. When a player catches a foul ball inside the arc the batter is out and the ball is live.
9. Runners may advance after the ball is caught, plays may be made.
10. Time called - ball must be returned to the pitcher, and pitcher must have one foot inside the pitching mound circle.
11. Fielders may attempt a play on a runner rather than throwing the ball to the pitcher for a time out. The moment the pitcher has the ball, with one foot inside the pitching mound circle, **TIME** is called and play is dead. No more plays may be made on a runner.
12. No lead-offs. After one warning has been given, the next runner from that team leading- off will be called out.
13. Obstruction of any runner advancing to a base will give that runner the base they were advancing to plus the next one.
14. Any runner interfering with an infielder attempting to field a ball, will be called out.
15. Overthrows (ball thrown out of play) runner advances one base beyond the one they were running to.
16. When advancing the bases, the runner must have at least one foot past the halfway hash mark before the pitcher receives the ball inside the pitcher's mound circle and time is called in order to advance to the base they were running to. If not, the runner must go back to the previous base.
17. If the leading runner does not pass the halfway mark, all runners must return to their previous bases.
18. If a batted ball hit's the adult pitcher, the ball is considered "dead" and does not count in the pitch count.
19. Each team may make one adult pitching change per inning. Once a pitching change is made, the substitute pitcher must complete that inning.
20. No on-deck batter.
21. All batters and base runners must wear helmets.
22. All pitchers and catchers must wear helmets with a face-mask and chest protector.



7/8 Boys Coach Pitch Division
Season Playing Rules

**AUSTINTOWN COMMUNITY
BASEBALL**

23. No throwing the bat - after one team warning, the next batter on that team who throws bat will be called out.

24. Infield-fly-rule does not apply.

25. Player Field placement (regular season only):

- When either team has 10 players at any given game, the game will be played as normal with 4 outfielders and a catcher.
- When either team has 9 players at any given game, that team will play the game with 4 outfielders and no catcher.
- When either team has 8 players at any given game, that team will play with 3 outfielders and no catcher.
- A game will be forfeited by a team with seven or less players.

Player Field placement (playoffs only):

- When either team has 10 players at any given game, the game will be played as normal with 4 outfielders and a catcher.
- When either team has 9 players at any given game, that team will play the game with 3 outfielders and a catcher.
- A game will be forfeited by a team with eight or less players.

26. No rovers will be played in the outfield.

27. Game Duration (regular season only):

- Games will be six (6) innings or two (2) hours whichever comes first.

Game Duration (playoffs only):

- Games will be six (6) innings with NO time limit.
- Game suspended due to weather, darkness, etc will be determined based on Little League Playing rule 4.10.

28. Batting Order (regular season only):

- A continuous batting order will apply.
- All players are placed in the batting order regardless of their playing status in the field.
- Each team bats all the players in the lineup a maximum of one time each inning or 3 outs whichever comes first.
- If team line-ups have an uneven number, you will bat down to the lowest number.

Batting Order (playoffs only):

- A continuous batting order will apply.
- All players are placed in the batting order regardless of their playing status in the field.
- **For innings 1 through 5** each team bats all the players in the lineup a maximum of one time per inning or 3 outs whichever comes first.
- **For inning 6 and beyond** each team continues through the batting order until 3 outs has been achieved by the defensive team.
- If team line-ups have an uneven number, you will bat down to the lowest number.



7/8 Boys Coach Pitch Division
Season Playing Rules

**AUSTINTOWN COMMUNITY
BASEBALL**

29. All players will play a minimum of six (6) consecutive outs in the field.
30. No player may play the same position for more than two innings in a game. (regular season only).
31. **Run limit (regular season only):**
- eight (8) runs maximum per inning.
- Run limit (playoffs only):**
- **For innings 1 through 5** eight (8) run maximum per inning.
 - **For inning 6 and beyond** unlimited runs per inning.
32. Any rules not specifically outlined in these rules, the current year's Little League Rules will apply.